

# Season 2: 1.18

Malloc will be starting a new world for the release of 1.18! Hooray!

## Planned Changelog

- Removal of Ripper mob
- Nerf grister spawn rates, buff grist drops
- Merge regions fixes
  - Word-wrap
  - Inter-Hub costs
  - Reduced minimum range
  - Charges are permanent
- Longer angelchest timeout
- Buff initial balance?
- Smaller world border radius: 1500? Current is 5000. Easy to expand later.
- Season 1 flair
- Possible seeds:
  - 8096036925305397761
  - 6027075851675643792
  - **-2063999392258417264 -**
  - **2243447718 - Island spawn**
  - **460628901 - Crater spawn**

## Plugin Updates

- floodgate
- LuckPerms
- nbtapi
- protocollib
- placeholderapi + extensions

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Revision #3

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