

# Live Map

You can find the live map for the Survival server at <https://map.malloc.gg/>

## Creating Map Markers

Players can add their own markers to the map by placing signs where the first line is `[dynmap]`.

Example:



You can optionally specify a marker set to add the sign to. If you don't specify a `set:` line, it will be in the `signs` group by default. The available marker sets are:

- landmarks - Important structures, locations, farms, etc.
- portals - Nether portals
- transportation - For train stations, docks, etc
- signs - The default group if one isn't specified on the sign. These markers only show up when you're zoomed in quite a bit.

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